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# An I-Module Generator for the infoAsset<sup>©</sup> Broker

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Mapping CoCoMa-Assets to infoAsset Broker  
Assets

Bachelor Thesis of Gerald Mofor  
2004 Hans-Werner Sehring

## Requirement

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**Task:**

Mapping assets according to the Asset Definition Language to asset objects for the infoAsset-Broker (bAssets).

**Solution:**

A generator for the asset language model compiler.  
Here: design of the mapping from assets to bAssets.

## Creation of Asset Implementation Classes: General Approach

Asset definitions of the form [ content | concept ] are mapped to classes for infoAsset Broker assets (bAssets):

- ▶ The mapping of content objects is discussed on corresponding slides.
- ▶ Characteristics are mapped to bAsset attributes.
- ▶ Relationships become either attributes (one-to-one) or Relationships (many-to-many).
- ▶ Constraints have to be checked in the bodies of setter methods.

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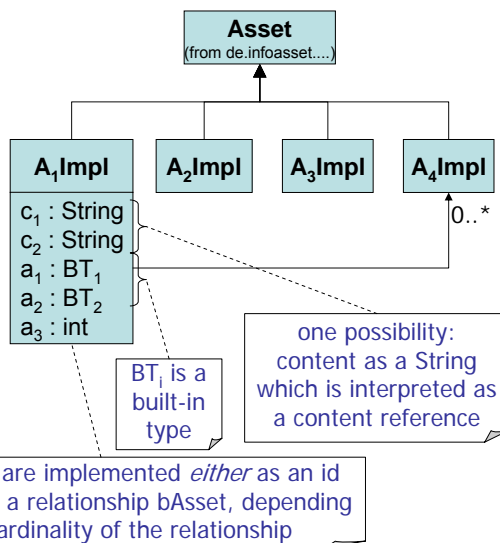
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## Creation of Asset Implementation Classes: Content, Characteristics, and Relationships

Example class  $A_1$ :

```
class A1 refines A2
[
  c1 : C1
  c2 : C2
  ...
  |
  characteristic a1 : T1
  characteristic a2 : T2
  relationship a3 : A3
  relationship a4 : A4*
  ...
  constraint b
  onviolation s
]
```



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## Creation of Asset Implementation Classes: Access Methods

```

class A1 refines A2
[
  c1 : C1
  c2 : C2
  ...
  |
  characteristic a1 : T1
  characteristic a2 : T2
  relationship a3 : A3
  relationship a4 : A4*
  ...
  constraint b
  onviolation s
]
    
```

```

A1Impl
-----
getC1 () : BC1
setC1 (c1: BC1) : void
getC2 () : BC2
setC2 (c2: BC2) : void
getA1 () : BT1
setA1 (a1: BT1) : void
getA2 () : BT2
setA2 (a2: BT2)
getA3 () : A3
setA3 (a3: MutableA3) : void
getA4 () : A4Iterator
hasA4 () : boolean
addA4 (a4: MutableA4)
removeA4 (a4: MutableA4)
    
```

methods read respective change content references, attribute values, and asset references; see API documentation

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## Creation of Asset Implementation Classes: Content Objects

Alternatives:

- ▶ The content compartment is mapped to a set of string-valued attributes which are interpreted as content references [RM]:

```

class A1 refines A2
[
  c1 : C1
  c2 : C2
  ...
  |
  ...
]
    
```

```

A1Impl
-----
c1 : String
c2 : String
...
getC1 () : BC1
setC1 (c1: BC1) : void
getC2 () : BC2
setC2 (c2: BC2) : void
    
```

interpreted as content reference

- ▶ DocumentLocation objects like in the WEL [HWS]
- ▶ BLOBs and corresponding handlers etc. [PH]
- ▶ extension of the Broker class Document [US]

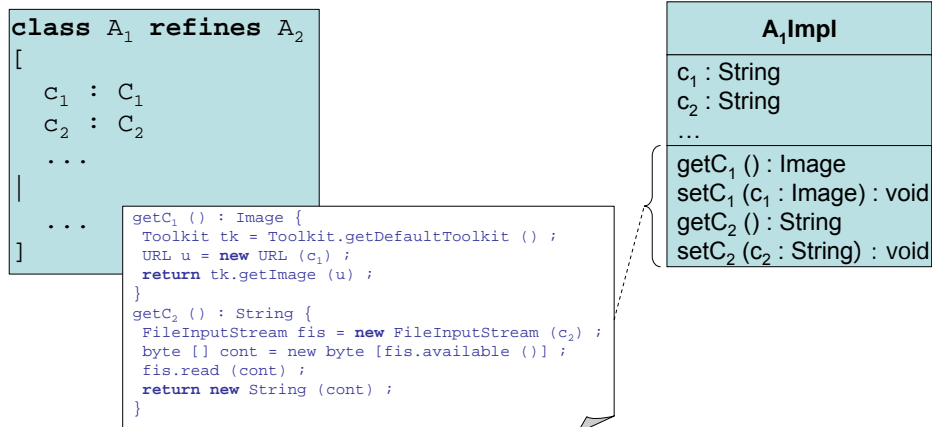
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## Creation of Asset Implementation Classes: Content Access Methods

Example for the first alternative (content references encoded as string): Let  $C_1$  be `java.awt.Image` for pictures accessible under a URL and  $C_2$  be `String` for full text stored in files:



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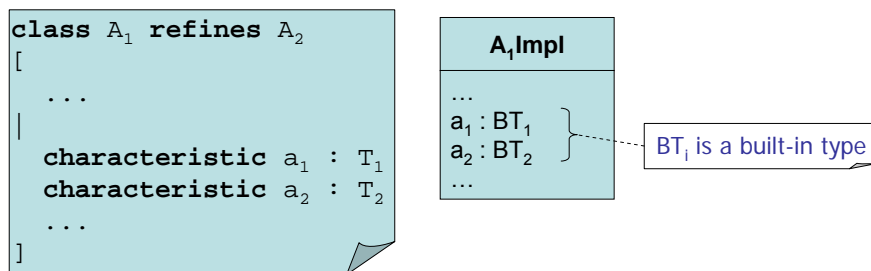
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## Creation of Asset Implementation Classes: Characteristics

As object types all those primitive types are allowed which are offered by the infoAsset Broker: `int`, `Date`, `String`, `ByteStream`, `CharacterStream` and `Timestamp`.

For other types: either introduction of attribute classes and adding the corresponding access methods or mapping to available types.



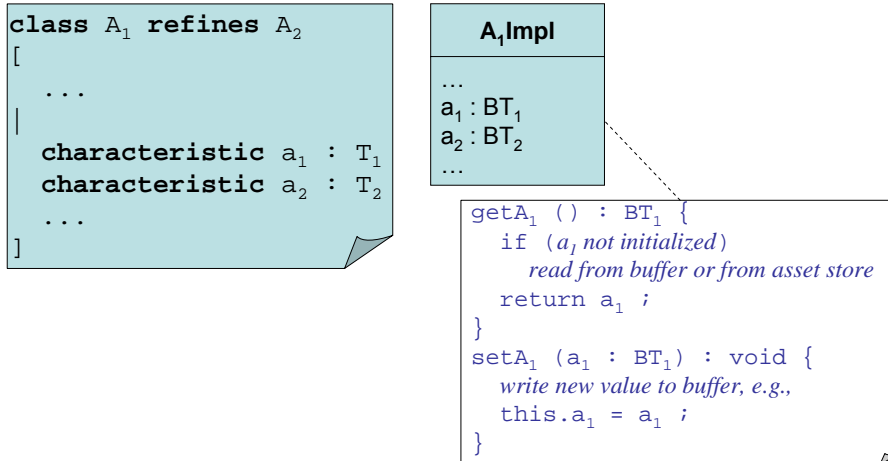
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## Creation of Asset Implementation Classes: Characteristics Access Methods

Access methods operate on in-memory copies of the assets' data.



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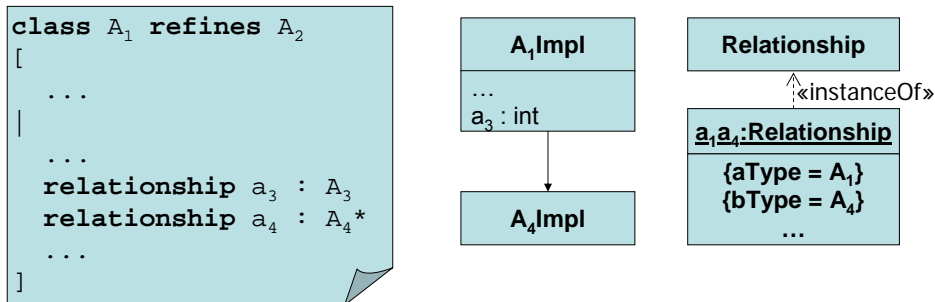
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## Creation of Asset Implementation Classes: Relationships

Asset relationships are mapped to:

- ▶ IDs as foreign keys in the case of one-to-one relationships, and
- ▶ relationship bAssets in the case of many-to-many relationships.



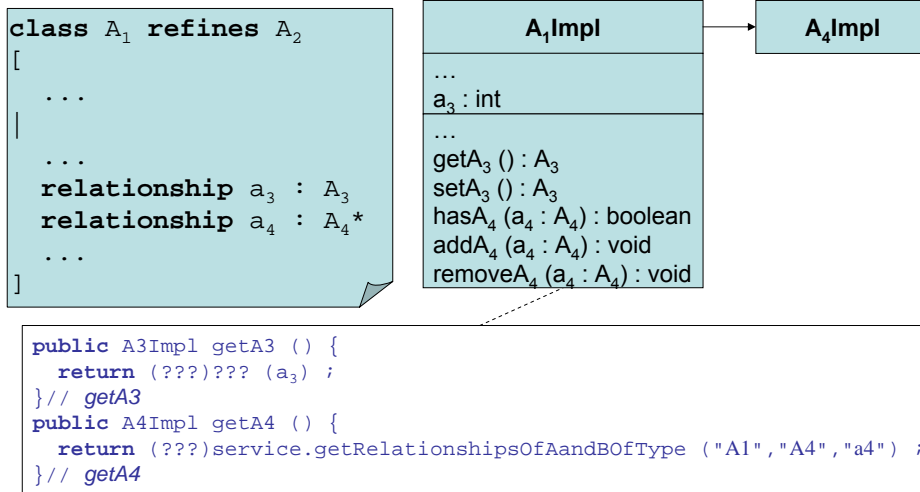
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## Creation of Asset Implementation Classes: Relationship Access Methods

Corresponding access method?



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## Creation of Asset Implementation Classes: Lifecycle Methods

The life cycle methods (see API documentation) change an asset object's state.

In the case of the I-module for the Broker they access the asset store:

- ▶ `store()`: write data to store and upload content
- ▶ `lock()`: lock asset and create local buffer
- ▶ `commit()`: write data to store, create a new version of the bAsset, and update content
- ▶ `abort()`: dispose local buffer
- ▶ `delete()`: delete data from store and delete content file

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## Creation of Asset Implementation Classes: Mapping Class Hierarchies

**Example:** how to map the following definitions?

```
class A2 {  
    concept characteristic a : T1  
}  
class A1 refines A2 {  
    concept characteristic b : T2  
}
```

**Problem:**

infoAsset Broker does not support subclassing of bAssets.

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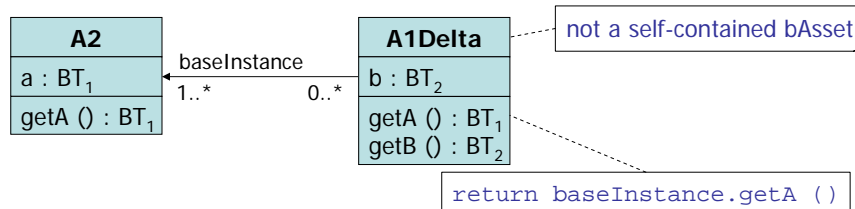
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## Creation of Asset Implementation Classes: Mapping Class Hierarchies (1)

**Alternative 1:**

- ▶ associated classes
- ▶ subclass delegates to base class
- ▶ factory creates base class instances (transitive)
- ▶ possible with Broker queries?



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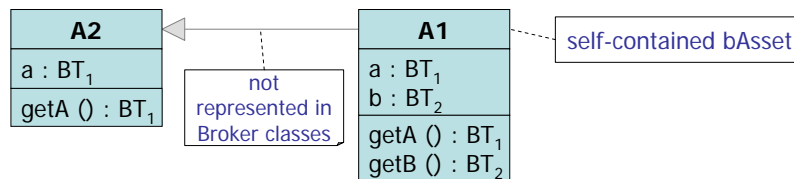
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## Creation of Asset Implementation Classes: Mapping Class Hierarchies (2)

### Alternative 2:

- ▶ full-fledged classes
- ▶ asset subclasses mapped to bAsset classes
- ▶ queries have to issue Broker queries for all subclasses (transitive)



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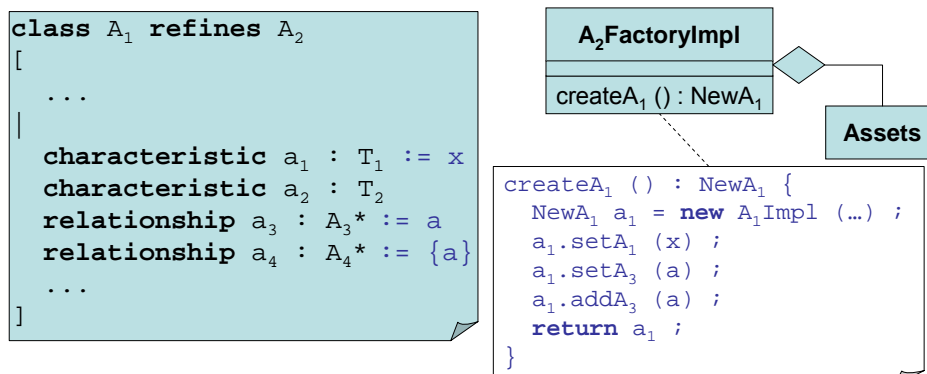
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## Factory Classes

Factory classes have to be implemented according to the API in order to be able to create bAssets.

According to the API, new instances are volatile.

Factory methods can raise a `VetoException`.



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# Query Classes

Query classes according to the API allow to query the set of bAssets. *how is this implemented in the Broker???*

```
class A1 refines A2
[
  c1 : C1
  c2 : C2
  ...
  |
  characteristic a1 : T1
  characteristic a2 : T2
  relationship a3 : A3
  relationship a4 : A4*
  ...
  constraint b
  onviolation s
]
```

